



## LOCAL TOUR RULES & REGULATIONS

### STOPPAGE OF PLAY

**ONE LONG SIREN/HORN BLAST OR VERBAL DIRECTION BY A COMMITTEE MEMBER MEANS STOP PLAY IMMEDIATELY AND SEEK SHELTER** because of a dangerous condition. All practice areas are closed and all practice is suspended. *Penalty for breach of this rule is the DQP penalty and applies to the hole being played when the player stopped play or the last hole completed.*

**TWO SHORT SIRENS/HORN BLASTS REPEATED MEANS PLAY IS RESUMED.** It is the player's responsibility to be in position and ready when play resumes. All players failing to start play on time after a suspension will receive a DQP penalty on that hole and any subsequent holes on which their group has already begun play.

**THREE SHORT SIREN OR HORN BLASTS MEANS PLAY MUST STOP DUE TO A NON-DANGEROUS CONDITION SUCH AS DARKNESS OR FOG.** Players in the group may decide whether to finish their hole, but they may not start another hole.

**Safety Announcement:** Participation during tournament play can be dangerous. Players, caddies, and spectators are advised to seek shelter or medical help when conditions warrant. Please be aware of others near you on the course and practice areas. It is possible that you may get struck by a club or ball hit by someone else. When riding in a golf cart, please read and follow the manufacturer's safety notices at all times. Riding in a cart or being struck with a club or ball can cause serious injury or death. Pulling a pull cart behind a cart is not advised and is done so at the player/caddie/spectator's own risk.

When attending event-related functions such as opening ceremonies, awards presentations, pool parties, etc., please use extreme caution and be mindful of how you or your children's actions may affect others in close proximity. While necessary precautions are taken to ensure everyone's safety, it is critical that we all work together to provide a safe and fun environment for all in attendance. You may use a cell phone to call for medical help at any time during the event.

### POSITIVE COACHING

**PCA Policy:** All players are encouraged to have caddies. Each caddie starts with GREEN CARD status. If a caddie disrupts others during play and a WRITTEN COMPLAINT is filed, a YELLOW CARD warning will be given to the caddie. If a second WRITTEN COMPLAINT is filed against the same caddie by a different person, the caddie will receive a RED CARD and caddie privileges will be revoked. Caddies may only be reissued GREEN CARD status if approved by the USKG Tournament Players Association (see website for details).

It is recommended that caddies complete the Second-Goal Parent online course at the reduced rate of \$15.00. A \$25.00 coupon code towards any future U.S. Kids Golf tournament will be sent upon successful completion (see website for details).

*U.S. Kids Golf reserves the right to change the Rules & Regulations prior to or during any event.*



## LOCAL TOUR RULES & REGULATIONS

### RULES OF PLAY

Play is governed by the Rules of Golf and its Interpretations and, where applicable, by the following Local Rules and Conditions, subject to changes or amendments by the U.S. Kids Golf (USKG) Rules Committee.

**Disqualification Modification:** In the event a player incurs a breach of the Rules of Golf that would result in disqualification the player will receive the maximum score of 10 on any hole where the breach occurs, under the USKG Disqualification Policy (DQP). In situations where the round or hole has been completed, the Rules Committee will determine which hole to apply the 10 penalty.

**Maximum Strokes:** A player shall take no more than 10 strokes on a hole. Once a 10 is reached, a player must pick up their ball and wait for the other players in the group to complete the hole. The maximum score of 10 includes any penalties a player may incur on a hole.

**Time of Starting/Late to Tee:** A player must start at his or her starting time, Rule 5.3a. If a player arrives at the tee more than five minutes after his or her starting time, a DQP penalty is applied to that hole and all other holes missed. Players may not join a group during play of a hole; they must join them on the next tee.

**Practice Between Holes:** Practice between holes is NOT authorized in stroke play competitions (Rule 5.5b -- Committee Procedures). *Penalty: Two strokes per hole at which any breach occurred.*

**Pace of Play:** Each player must play without undue delay, which is defined as taking no more than 40 seconds to play a shot. Players who are first to play from a given area (tee, fairway, green, etc.) will have 10 extra seconds to play their shot. Caddies are asked to please refrain from over-coaching the player. It is the caddie's duty to help the player hit each shot without undue delay.

The pace of play card system may be implemented to determine when groups are behind time or out of position. Please refer to [www.uskidsgolf.com](http://www.uskidsgolf.com) for information.

**Distance Measuring Device:** A player may obtain distance information by use of a distance-measuring device. If, during a stipulated round, a player uses a distance-measuring device to gauge or measure other conditions that might affect his/her play (e.g., slope, elevation change, wind speed, etc.), the player is in breach of Rule 4.3. *First breach: Two-stroke penalty; Each subsequent breach: DQP Penalty.*

**Cell Phones & Electronic Devices:** Cell phones may only be used to obtain rules information from the Committee, in emergency situations, or to seek medical help. Tablets, headphones, cameras, and other electronic devices may not be used during play. *First offense: Warning; Subsequent Offenses: Code of Conduct breach penalty.*

**Golf Balls:** Players must use a brand of ball on the current USGA List of Conforming Golf Balls. *Penalty: DQP penalty on each hole where the breach occurred.*



## THE COURSE

**Out of Bounds:** Where white stakes or fence posts are used, the nearest inside points at ground level define out of bounds. When out of bounds is defined by a white line on the ground, the line itself is out of bounds. A ball coming to rest on or crossing any public road is considered out of bounds, even if it comes to rest on another part of the golf course. Any additional methods to designate OB will be listed on a local rules sheet.

**Penalty Areas:** Penalty Areas are either red or yellow. Penalty Areas are defined by red/yellow lines or designated by red/yellow stakes. Stakes are movable obstructions. In the absence of lines, stakes define the Penalty Area. If a body of water is not marked, the edge of the Penalty Area is where the ground begins to slope down to the water's edge.

**Dropping Zone:** A dropping zone is an optional relief area enclosed by a white line having the words "drop zone" or "DZ" printed inside it. A dropping zone is not ground under repair. The line itself is in the dropping zone. A ball that is dropped within the dropping zone must remain within the dropping zone to be in play.

**Ground Under Repair:** Enclosed white-lined areas define ground under repair. The white lines are considered to be in the ground under repair. Other areas of ground under repair, even though not marked include: French drains (trenches filled with stones or like), fire ant beds and mounds caused by burrowing animals.

**Sod Seams; Relief for Lie of Ball Only:** Sod seams are ground under repair in the General Area and all seams in a given area are deemed to be the same seam. However, relief is available for lie of ball only and not for stance or swing.

**No Play Zones:** The committee may designate areas such as flower beds as No Play Zones. Relief from these areas is mandatory. Penalty for playing from a No Play Zone is the General Stroke Play penalty of 2 strokes.

## TOURNAMENT ROUNDS

**Stipulated Rounds:** When necessary to shorten an event, the round for all players will consist of two stipulated rounds. 9-hole competitors' rounds will consist of one 5-hole and one 4-hole stipulated round and 18-hole competitors' rounds will consist of two 9-hole stipulated rounds.

**Result of the Competition:** When all the scores have been posted on the official scoreboard and approved by U.S. Kids Golf, the result of the competition is deemed to have been officially announced.

**How to Decide Ties:** Ties for 1st place will be broken with a sudden death playoff. If weather or darkness prevents a sudden death playoff, the winner will be decided by a scorecard playoff using the score on the final round of competition. If the tie is not broken, the winner is determined on the basis of the last nine holes, last six holes, last three holes and finally the last hole. If the players are still tied, continue backwards from the last hole until a winner is determined. For 18-hole players, the "last nine holes, last six holes, etc." is considered to be holes 10-18, 13-18, etc. Ties for all other awards will not be broken.

Ties for Local Tour Champion are determined by the best finish in the Tour Championship. If none of the tied players attend the Tour Championship, the winner will be determined based on Tour scoring average. If players who are tied for Local Tour Champion are also tied at the Tour Championship, the winner is determined by Tour scoring average.



## CODE OF CONDUCT

Players, caddies, and spectators are expected to display proper etiquette and behavior at all USKG events. USKG aims to provide a positive experience for everyone involved and reserves the right to dismiss any player, caddie or spectator at any time for any reason during the event.

Code of Conduct violations include, but are not limited to: abusive language, club throwing, cheating, disrespect of volunteers or officials, abuse to the golf course or the facilities, littering, or any other conduct unbecoming of a player or caddie. *Penalty for such violations may include any of the following: Warning, Two stroke penalty, DQP penalty, actual disqualification of the player, or removal of caddie.*

**Tobacco & Alcohol:** Tobacco and alcohol use by players or caddies, including the use of electronic cigarettes is not permitted during the event. *First offense: Warning; Subsequent offenses: Code of Conduct penalty.*

**Dress Code:** Only acceptable golf attire is permitted. Players and caddies are prohibited from wearing shoes with metal spikes, short shorts, swimwear, t-shirts, tank tops, or denim of any kind. Shirts must be tucked in at all times. Those not dressed in appropriate golf attire will not be permitted to participate.

## CADDIES & SPECTATORS

**Caddies:** Players eight-years-old and younger must be accompanied by a caddie. Caddies must be at least 15-years-old, unless otherwise authorized by the Committee.

**Marking & Replacing:** Caddies have authorization to mark and replace the player's ball, where the Rules permit the ball to be lifted.

**Caddie Use of Carts:** Players must walk during play of each hole. Caddies for 9-hole players may rent a cart for use during play to help shuttle 9-hole players between holes. After reaching the tee, players must walk until completion of the hole. The caddie may leave the bag on the cart or carry it on the course when needed. Caddies for 18-hole players may not use carts unless approved by the Local Tour Director in extreme situations.

*Penalty: Two strokes per hole at which any breach occurred, up to a maximum of four strokes. Additional breaches will result in a Code of Conduct penalty.* In the event of a breach between the play of two holes during an 18-hole round, the penalty applies to the next hole.

**Cart Policy:** Cart availability depends on the host course. A valid driver's license is required to operate a golf cart. Carts must be operated in accordance with the manufacturer's guidelines. Passengers must be seated inside the cart at all times. In no case will carts be allowed off of the cart path. *First offense: Warning; Subsequent offense (s) may result in removal from the golf course.*

**Pull Carts:** Pull carts are allowed unless prohibited by the golf course.

**Spectator Policy:** Spectators must stay on the path, out of the fairway, and remain behind the players being watched. Spectators may not give players advice during the round. *First offense: Warning; Subsequent offense(s) may result in removal from the golf course.*